



## Higham Primary School Progression of Knowledge and Skills – Art and Design

### **Intent**

At Higham, the intent is to ensure all pupils produce creative, imaginative work. Children have the opportunity to explore their ideas and record their experiences, as well as exploring the work of others and evaluate different creative ideas. Children will become confident and proficient in a variety of techniques including drawing, painting and sculpting, as well as other selected craft skills, e.g. collage, printing and weaving. Children will also develop their knowledge of famous artists, designers and craft makers and use artistic language to describe paintings, sculptures and other works of art. Through a series of lessons which offer skills and knowledge progression, children will develop their interest and curiosity about the subject, have the opportunity to ask questions, and will demonstrate their skills in a variety of ways.

### **Implementation**

Each key year group focuses on different themes to ensure continued interest in the subject as well as acquiring new knowledge and skills. Carefully planned and delivered teaching and learning allows pupils to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Children will learn how art and design both reflect and shape our history, and contribute to the culture, creativity, and wealth of our nation.

### **Impact**

Creativity, through art, craft and design, is valued and celebrated by the school community. Teachers have high expectations and quality evidence can be presented in a variety of ways. Children use technical vocabulary accurately and pupils are expected to know, apply and understand the skills and processes taught. Through their wide ranging studies of art and design, children will develop their enquiry skills and inquisitiveness about the world around them. Children will become more confident in analysing their work and giving their opinion on their own work and the work of others. Children will show improved resilience and perseverance by continually evaluating and improving their work.



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Early Years Foundation Stage			
ELG	Expressive Arts and Design	Creating with Materials	<ul style="list-style-type: none"><li>• Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</li><li>• Share their creations, explaining the process they have used.</li><li>• Make use of props and materials when role playing characters in narratives and stories.</li></ul>
	Physical Development	Fine Motor Skills	<ul style="list-style-type: none"><li>• Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases.</li><li>• Use a range of small tools, including scissors, paintbrushes and cutlery.</li><li>• Begin to show accuracy and care when drawing.</li></ul>

For further details on Art and Design in EYFS please see separate document 'Art and Design in EYFS'



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	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
National Curriculum	<i>Pupils should be taught to:</i> <ul style="list-style-type: none"> <li>• use a range of materials creatively to design and make products</li> <li>• use drawing, painting and sculpture to develop and share their ideas, experiences and imagination</li> <li>• develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</li> <li>• about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</li> </ul>		<i>Pupils should be taught to:</i> <ul style="list-style-type: none"> <li>• create sketch books to record their observations and use them to review and revisit ideas</li> <li>• improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)</li> <li>• about great artists, architects and designers in history</li> </ul>			
Skills and Techniques Creating Ideas	<ul style="list-style-type: none"> <li>• Work from observation and known objects</li> <li>• Use imagination to form simple images from given starting points or a description</li> <li>• Begin to collect ideas in sketchbooks or similar</li> <li>• Begin to think about what materials best suit the task</li> </ul>		<ul style="list-style-type: none"> <li>• Develop sketch books</li> <li>• Use a variety of ways to record ideas including sketch books and digital photography</li> <li>• Begin to use artistic vocabulary to discuss work</li> <li>• Begin to suggest improvements to own work</li> <li>• Experiment with a wider range of materials</li> <li>• Present work in a variety of ways</li> </ul>		<ul style="list-style-type: none"> <li>• Select and develop ideas, using suitable materials confidently</li> <li>• Improve quality of sketchbook with mixed media work and annotations</li> <li>• Select own images and starting points for work</li> <li>• Develop artistic vocabulary when talking about own work and that of others</li> <li>• Explore possibilities, using and combining different styles and techniques</li> </ul>	



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<b>Skills and Techniques Drawing / Mark Making</b>	<ul style="list-style-type: none"> <li>Experiment with a range of media: pencils, crayons, pastels, chalks</li> <li>Name, match and draw lines and marks from observation</li> <li>Working from memory and imagination use line to create patterns and represent objects seen, remembered or imagined working spontaneously and expressively</li> <li>Observe and draw shapes from observation</li> <li>Make large and small scale observational drawings</li> <li>Look at objects from different angles</li> </ul>	<ul style="list-style-type: none"> <li>Can use drawing tools with increased control to represent observations or memories</li> <li>Experiment with tone by drawing light and dark lines, light and dark patterns and light and dark shapes – using different grades of pencils as well as different amounts of pressure</li> <li>Begin to investigate shading techniques, experimenting with light and dark</li> <li>Make line and shape drawings adding light and dark tone, colour and features</li> <li>Experiment with chalk and charcoal</li> <li>Use a viewfinder to select a section of a view or image and record what is selected in the frame</li> </ul>	<ul style="list-style-type: none"> <li>Make marks and lines with a wide range of drawing implements – charcoal, pastel, chalk, pencil</li> <li>Experiment with ways in which surface detail can be added to drawings</li> <li>Experiment with different grades of pencil to create lines and marks</li> <li>Experiment with different grades of pencils to draw different forms and shapes</li> <li>Explore shading with different media to achieve a range of light and dark tones, black to white</li> <li>Apply simple use of pattern and texture in a drawing</li> </ul>	<ul style="list-style-type: none"> <li>Begin to show in their drawings that objects have a third dimension</li> <li>Can use different grades of pencils and other drawing implements to achieve variation in tone</li> <li>Apply tone to a drawing in a simple way</li> <li>Experiment with different shading techniques of hatching and cross hatching</li> </ul>	<ul style="list-style-type: none"> <li>Work from a range of sources including observation and photographs</li> <li>Work in an independent way to create drawings</li> <li>Begin to use simple perspective in their work using a single focal point and horizon</li> <li>Begin to show an awareness of proportion in drawing figures</li> <li>Investigate how shadow can be shown when drawing objects</li> <li>Experiment with different shading techniques of hatching, cross hatching, scrumbling, stippling and blending/smudging</li> </ul>	<ul style="list-style-type: none"> <li>Work from a range of sources including observation and photographs</li> <li>Create detailed drawings with greater accuracy</li> <li>Develop close observational skills using view finders</li> <li>Use different techniques for different purposes e.g. shading, hatching etc</li> <li>Develop a greater awareness of scale and proportion in their drawings of objects, figures and landscapes</li> <li>Use a variety of dry and wet media to make marks, lines, patterns, textures and shapes</li> </ul>



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Skills and Techniques Working with Colour	<ul style="list-style-type: none"> <li>Experiment with painting with different brushes</li> <li>Name the primary colours and identify them on a colour wheel</li> <li>Mix primary colours to make secondary colours, predicting resulting colours</li> <li>Explore lightening and darkening paint without the use of black or white</li> <li>Experiment with different types of paint – powder, ready mix</li> <li>Create textured paint by adding sand, sawdust etc ...</li> </ul>	<ul style="list-style-type: none"> <li>Begin to control the types of marks made with a range of painting techniques e.g. layering, adding texture</li> <li>Select and use different brushes to explore and make marks of different thicknesses and using wet and dry paint techniques</li> <li>Mix paint to make secondary colours, adding them to the colour wheel</li> <li>Explore adding white to a colour to make tints</li> <li>Explore adding black to a colour to make shades</li> <li>Work on different scales.</li> <li>Use a brush to produce marks appropriate to work e.g. small brush for small marks</li> </ul>	<ul style="list-style-type: none"> <li>Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textural effects</li> <li>Experiment with applying colour in different ways e.g. stippling, scratching</li> <li>Use light and dark when painting, mixing shades and tints with increasing confidence and for particular effects</li> <li>Embed understanding of the colour wheel and mix colours appropriate to the task independently</li> <li>Experiment with creating tones</li> <li>Work on different scales, selecting suitable brush size and type</li> <li>Introduce watercolour paints to create backgrounds</li> <li>Experiment with different types of paint</li> </ul>	<ul style="list-style-type: none"> <li>Explore complementary colours – colours opposite each other on the colour wheel</li> <li>Use light and dark to show understanding of complementary colours.</li> <li>Investigate how artists use warm, cool and complementary colours</li> <li>Mix tints and shades with increasing confidence</li> <li>Look at how artists paint foregrounds and backgrounds for perspective</li> <li>Compose own pieces using foreground and background</li> <li>Work with increasing detail, using appropriate brushes</li> </ul>	<ul style="list-style-type: none"> <li>Confidently control types of marks made and experiment with different effects and textures</li> <li>Mix and match colours to create atmosphere and light effects.</li> <li>Mix colours, shades, tones and tints with confidence</li> <li>Start to develop a painting from a drawing</li> <li>Experiment with applying acrylic paints using a variety of tools to create different textures and finishes</li> </ul>	<ul style="list-style-type: none"> <li>Mix colour, shades, tints and tones with confidence and to achieve an intended effect</li> <li>Choose the type of medium and tools to use for a particular purpose</li> <li>Use watercolour paints, inks and small brushes to develop detail</li> <li>Create a painting from a drawing</li> <li>Compose pieces using fore, mid and background</li> </ul>



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Skills and Techniques Printing	<ul style="list-style-type: none"> <li>• Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges</li> <li>• Take rubbings to develop understanding of textured prints and patterns</li> <li>• Create textured prints and patterns</li> <li>• Create repeating patterns</li> <li>• Create simple relief printing blocks e.g. with string and card</li> <li>• Make simple monochrome prints</li> <li>• Experiment with overprinting motifs and colour</li> </ul>		<ul style="list-style-type: none"> <li>• Explore lines, marks, and shapes through mono-printing (using foil printing)</li> <li>• Work in greater detail when relief printing – making printing blocks</li> <li>• Use two colour overlays when relief printing</li> <li>• Design a complex pattern made up from two or more motifs</li> <li>• Combine prints to produce an end piece</li> </ul>			<ul style="list-style-type: none"> <li>• Create designs for prints by simplifying initial drawings/sketches</li> <li>• Extend printing methods using lino printing</li> <li>• Through printing, show increasing use of tools to control line, shape, texture and tone</li> <li>• Colour mix through printing, create prints with at least three colour overlays</li> </ul>
Skills and Techniques Sculpture		<ul style="list-style-type: none"> <li>• Explore sculpture with a range of natural materials e.g. leaves, stones, feathers, shells</li> <li>• Experiment with constructing and joining recycled, natural and manmade materials</li> <li>• Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and shaping</li> <li>• Develop slab techniques - change the surface of a malleable material e.g. adding texture to a tile</li> </ul>		<ul style="list-style-type: none"> <li>• Make 3D models by constructing materials and using Papier Mache and paint to add a final finish</li> <li>• Plan, design and make models from observation or imagination</li> <li>• Manipulate clay to create a simple thumb pot</li> <li>• Create surface patterns and textures onto clay looking at cultural decoration from historic time periods</li> <li>• Join clay, constructing a simple tile base and then layering/joining shapes onto it to create 3D form</li> </ul>	<ul style="list-style-type: none"> <li>• Manipulate materials to make a new 3D form e.g. human figure</li> <li>• Use covering materials such as Modroc to create 3D models</li> <li>• Add final finishes to models using paint/glazing techniques</li> <li>• Use smoothing techniques to create a desired finish before painting</li> </ul>	



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Skills and Techniques Textiles		<ul style="list-style-type: none"> <li>• Match and sort fabrics and threads for colour and texture</li> <li>• Cut and shape fabrics</li> <li>• Add shapes with glue or stitching</li> <li>• Apply decoration using beads, buttons, feathers etc</li> <li>• Apply colour using printing, dying, fabric crayons</li> <li>• Weave materials e.g. carrier bags or ribbon on a bike wheel, natural materials on a weaving board looking at colour and texture</li> </ul>		<ul style="list-style-type: none"> <li>• Use a variety of techniques e.g. weaving, stitching to create different textural effects</li> <li>• Develop understanding of joining fabrics by using more than one type of stitch (e.g. running and cross stitch)</li> <li>• Experiment with adding detail to fabric by gluing or stitching</li> <li>• Weave paper and found materials to represent an idea</li> </ul>		<ul style="list-style-type: none"> <li>• Use fabric to create a 3D art form</li> <li>• Use a number of different stitches creatively to join fabrics and create patterns/textures</li> <li>• Use a range of techniques to add decoration e.g. plaiting, stitching, applique</li> <li>• Add colour and pattern to fabric using dyes, resist paste and batik</li> <li>• Combine techniques to produce an end piece e.g. embroidery over tie dye</li> </ul>
Skills and Techniques Collage	<ul style="list-style-type: none"> <li>• Create images from a variety of media e.g. magazines, fabric, crepe paper</li> <li>• Sort and group materials by properties e.g. colour and textures</li> <li>• Collect, sort, name and match colours appropriate for an image</li> <li>• Fold, crumble, tear and overlap papers and other materials</li> <li>• Create, arrange and glue shapes to different backgrounds</li> <li>• Work on different scales</li> </ul>		<ul style="list-style-type: none"> <li>• Use ceramic mosaic to create a pattern or image</li> <li>• Combine visual and tactile qualities in a finished piece</li> <li>• Translate more complex images or objects into shapes suitable for collage (mosaic)</li> <li>• Use ceramic mosaic materials and techniques</li> <li>• Use collage as a means of collecting ideas and information and building a visual vocabulary</li> </ul>		<ul style="list-style-type: none"> <li>• Experiment with a range of media to overlap and layer, creating interesting colours, textures and effects</li> <li>• Embellish a surface using a variety of techniques, including drawing, oil pastels, painting and printing</li> <li>• Select and use found materials with art media and adhesives to assemble and represent an image</li> <li>• Experiment with creating mood, feeling, movement and areas of interest using different media</li> </ul>	



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<b>Drawing / Mark Making</b>	Observation, observe, memory, imagination, represent, large scale, small scale, angles, line, pattern, shape, detail, thick, thin, broad, narrow	Control, Observation, Observe, Memory, Tone, Light/dark, Pattern, Shape, Pencil grade, Pressure, Shading, Viewfinder, Select	Observation, Tone, Light/dark, Pattern, Pencil grade, Pressure, Shading, Texture, Form/shape	Dimension, 3D, Variation in tone, Shading techniques, Cross-hatching, Hatching, Light/dark, Pattern, Pencil grade, Pressure, Shading, Texture, Form/shape	Observation, Observe, Perspective, Focal point, Horizon, Proportion, Shadow, Shade, Shading techniques, Hatching, Cross-hatching, Scrumbling, Stippling, Blending, Smudging,	Observe, Observation, Viewfinders, Techniques, Purpose, Shading, Hatching, Cross-Hatching, Scrumbling, Stippling, Blending, Smudging, Scale and Proportion, Texture
<b>Working with Colour</b>	Primary colours, Colour wheel, Secondary colours, Colour mixing, Lightening, Darkening, Texture, Experiment	Control, Painting techniques, Layering, Texture, Thickness, Brush marks, Primary, Secondary, Colour wheel, Tints, Scale, Shades, Tonal, Silhouette	Texture, Effect, Purpose, Application, Colour wheel, Colour mixing, Tone, Background, Colour wash, Stippling, Scratching, Shades, Scale	Warm colours, Cool colours, Complementary colours, Colour wheel, Foreground, Background, Perspective, Landscape, Composition, Tints, Shades	Representational, Modern, Abstract, Stippled, Splattered, Scraped, Textured, Layered, Horizon, Perspective, Control, Atmosphere, Colours, Shades, Tints and Tones, Textures, Finishes	Modern, Abstract, Composition, Arrangement, Complimentary, Contrasting, Tonal, Shading, Colours, , hades, Tints and Tones, Purpose, Foreground, Background, Middle Ground
<b>Printing</b>	Materials, Rubbings, Texture, Print, Pattern, Repeating patterns, Relief printing, Monochrome, Overprinting, Motif, Image, Reverse, Surface, pressure		Mono printing, Relief printing, Printing blocks, Overlays, Complex pattern, Motifs, Imprint, Impression, Surface, Negative image, Positive image			Aesthetic, Pattern, Motif, Rotation, Reflection, Repetition, Relief, Printing, late, Inking Up, Overlap, Etching, Engraving, Indentation, Pressure, Lino Printing, Control, Overlays, Negative Image, Positive Image
<b>Sculpture</b>		Constructing, Joining, Natural materials, Manmade materials, Manipulate, Malleable, Texture, Surfaces, Rolling, Kneading, Pinching, Shaping, Slab technique, Impress, Carve, Form		Construct, Construction, Papier mache, Manipulate, Thumb pot, Surface patterns, Surface textures, Decoration, detail, Tile base, Layer, Join, 3D form, Two-dimensional, Three-dimensional	Line, Shape, Pose, Position, Gesture, Proportion, Balance, Surface texture, Scale, Relationship, Structure, Construct, Flexible, Pliable, Manipulate, 3D form, Modroc, Finishing, Smoothing	
<b>Textiles</b>		Fabrics, Threads, Colour, Texture, Stitch/stitching, Decoration, Weave, Weaving, Natural, Man-made, Found materials		Fabric, Colour, Pattern, Shape, Texture, Weave, Warp, Weft, Loom, Applique, Layers, Combine, Thread, Embellishment, Embroider, Stitch, Textural effects, Running stitch, Cross stitch		Batik, Embellish, Embellishment, Accentuate, Enhance, Aesthetic, Embroidered, Applique, Manipulated, Satin Stitch, Running Stitch, Blanket Stitch, Cross Stitch, 3D Form, Plaiting, Stitching, Colour, Pattern, Dye, Resist
<b>Collage</b>	Colour, Texture, Collage, Sorting, Grouping, Materials, Effects, Folding, Crumbling, Tearing, Overlapping, Arrange, Background		Ceramic, Mosaic, Visual qualities, Tactile qualities, Translate, Arrange, Placement, Position, Spacing		Scenery, Townscape, Seascape, Representational, Imaginary, Abstract, Idealised, Natural	